

Role description

Medic

"I believe paramedics in the UK are ideally and uniquely suited to experiencing Raleigh as a medic" Drew Graham

The role

Medics look after the general health of all venturers and deal with any emergencies. We aim to have up to 7 medics on each expedition, each will usually move around the project sites with a group of around 12 venturers. Medics also support the project manager in managing a group of around 12 international young people in a cross-cultural environment, encouraging the group to fully integrate into the local community.

In the field

As well as being a medic, you will also be a pair of hands to work on the projects or at field base. This means that you'll get to spend time facilitating the personal development of venturers and work with the projects managers to deliver the aims of the project.

Legality and Insurance Details

All doctors must be a member of MPS or MDU. The MDU and MPS will provide unlimited indemnity at a small additional cost. Doctors must inform MDU or MPS of the country they are volunteering in and cannot work for longer than 12 weeks.

All nurses must be members of the RCN. The RCN will cover nurses up to a limit of £2,000,000 for prescribing, suturing and cannulation if the nurse is competent to carry out procedures. The RCM will not provide professional indemnity for midwives who must join the RCN.

All paramedics must join Unison. This will provide professional indemnity up to a limit of £1,000,000.

To prepare for our expeditions all volunteer medics are recommended to undertake a training course in expedition and wilderness medicine. If you are not registered in the UK, please contact Nicola Burwood, Medical Co-ordinator on +44 (0)207 183 1291 or email nicola.burwood@raleigh.org.uk

The responsibilities

- Maintain health and safety on the project site
- Provide immediate emergency medical care when required
- Facilitate group and individual development, with particular regard to cross cultural needs
- Review individual and group performance with the project manager and assist in initiating personal development plans
- Keep accurate records of any illness and treatments
- Produce a written post expedition report at the end of the 12 weeks



The skills

- Medically qualified (either Doctor, Registered General Nurse or Paramedic) with a minimum of 2 year's experience post-qualification
- Willingness to be flexible and put the needs of the expeditions and the venturers first
- Willing to spend at least 3 weeks on an adventure project which is likely to involve trekking
- Capable of adapting medical skills to the outdoor environment and comfortable with the realities and limitations of expedition medicine
- Capable of educating volunteer managers and venturers on first aid and preventative health
- Able to prioritise/triage
- Up to date in current practice

Desirable skills

- The ability to suture superficial wounds
- A comprehensive understanding of wound care
- Able to cannulate
- Accident and emergency experience
- Knowledge of sports injuries, tropical diseases and mountaineering medicine (as applicable to the expedition country) is beneficial
- Previous experience of working with young people