

Artist

The role

The artist's role is varied and depends on your personality and the artistic skills you bring to the expedition. We welcome artists from a variety of artistic fields but particularly those with experience working with 17-24 years olds on creative projects. As an artist on expedition you'll be travelling between project sites and you will be involved in the day to day running of the expedition. The role requires a high degree of self-management and organization.

The responsibilities

- Design a well-planned arts programme for venturers to take part in and to enhance their overall experience
- Enrich the volunteer management team and the expeditions achievements through individual artistic interpretation
- Work alongside volunteers and local communities to add mural paintings at appropriate project sites
- Produce in-country exhibitions of venturers/artist work (if possible)
- Give technical support and advice on graphics, printing and design related issues during the expedition

The skills

- Genuine desire to enhance the experience and personal development of young people through artistic projects
- Ability to excite young people about art and engage them in projects
- Willingness to be flexible and put the needs of the expedition and the venturers first

Desirable skills

- Experience of project work with young people